# why SHARP?

SHARP Is HERE NOW, imaging masks today and for many generations into the future.

Where other tools hit their
→ RESOLUTUION LIMITS ←

SHARP is just getting started!

#### SHARP LENSES IMAGE ANY POSSIBLE EUV FUTURE



#### **Conventional 4x NA**

6°: 0.25, 0.33

8°: 0.42, 0.50,

10°: 0.625

ultra-high resolution



Anamorphic 4x/8x NA

6°: 0.6x, 0.33y

Coming in 2015

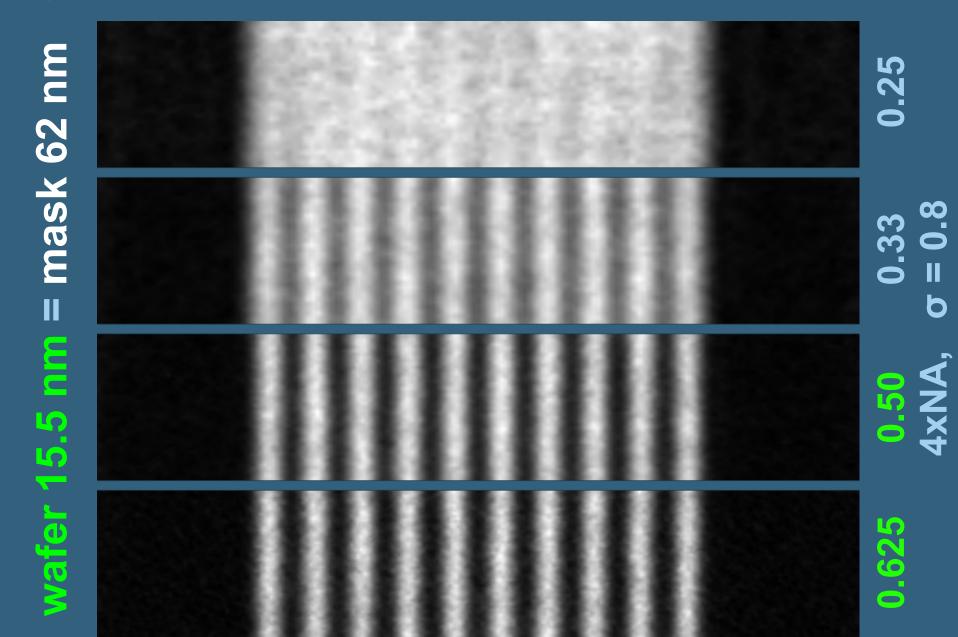
# SHARP HAS TOTAL COHERENCE CONTROL

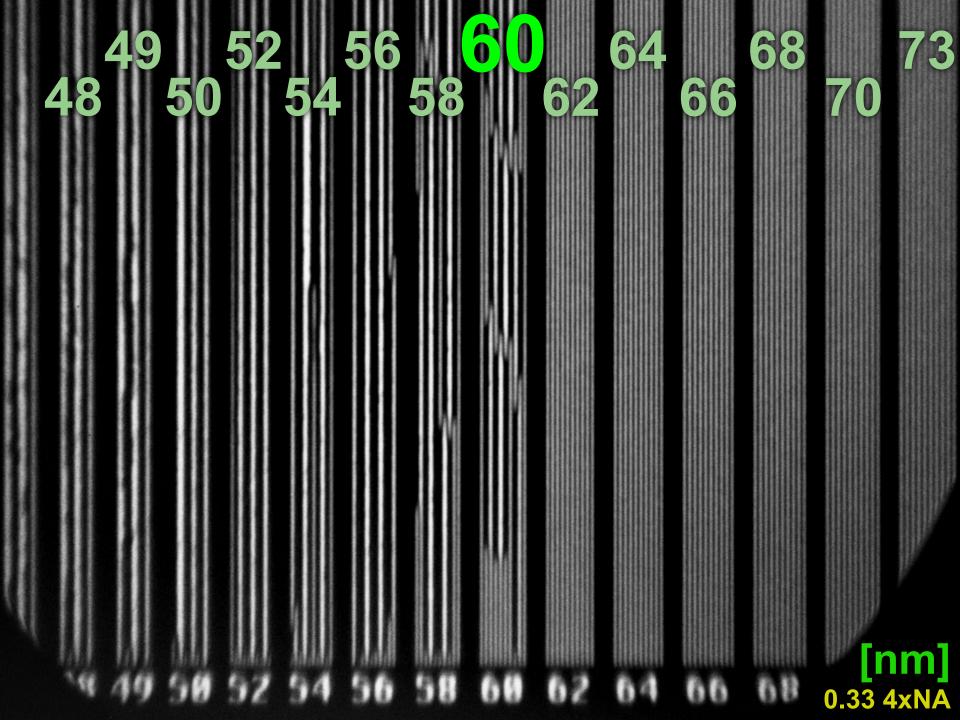


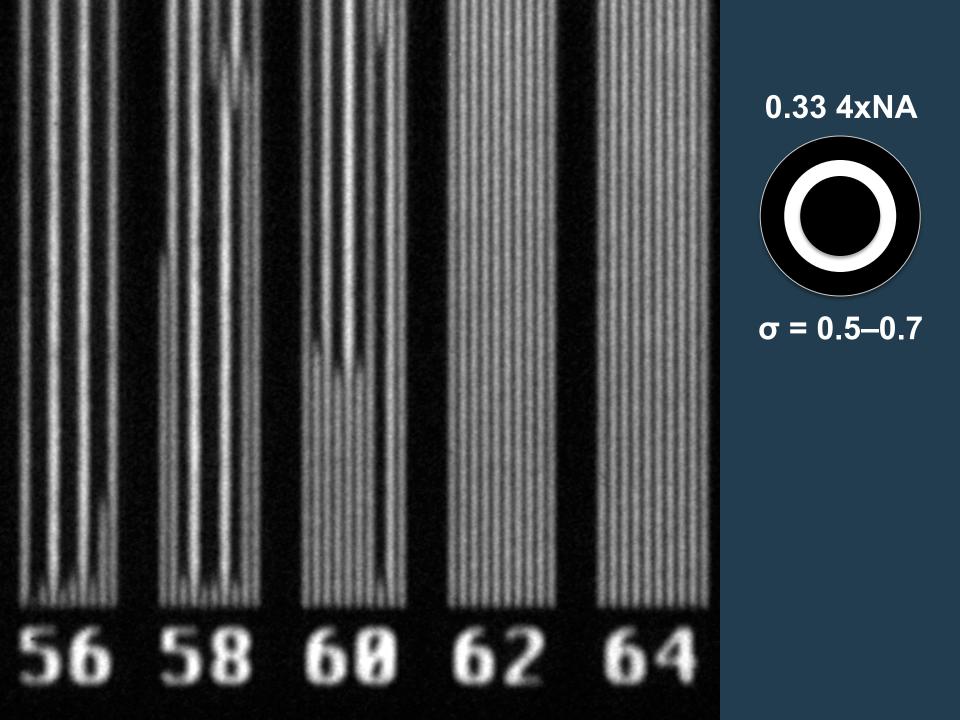
Emulate any current or future scanner with lossless illumination pupil and coherence engineering: conventional, dipole, quasar, cross-pole, FlexRay, grayscale, etc.

Bring Source-Mask Optimization to EUVL

# SHARP SEES WHAT OTHERS CANNOT







#### SHARP IMAGES EUV'S FUTURE

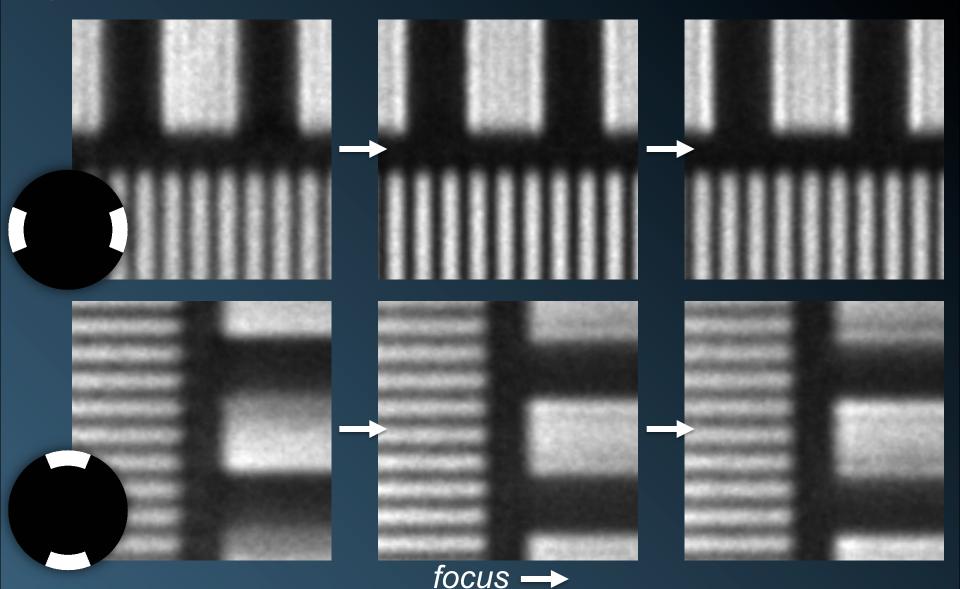
mask CD 36 nm

wafer CD 9.0 nm

> Mask made on BMET in **thin** Inpria Sn-based photoresist

We will publish 24-nm images EIPN 2015.

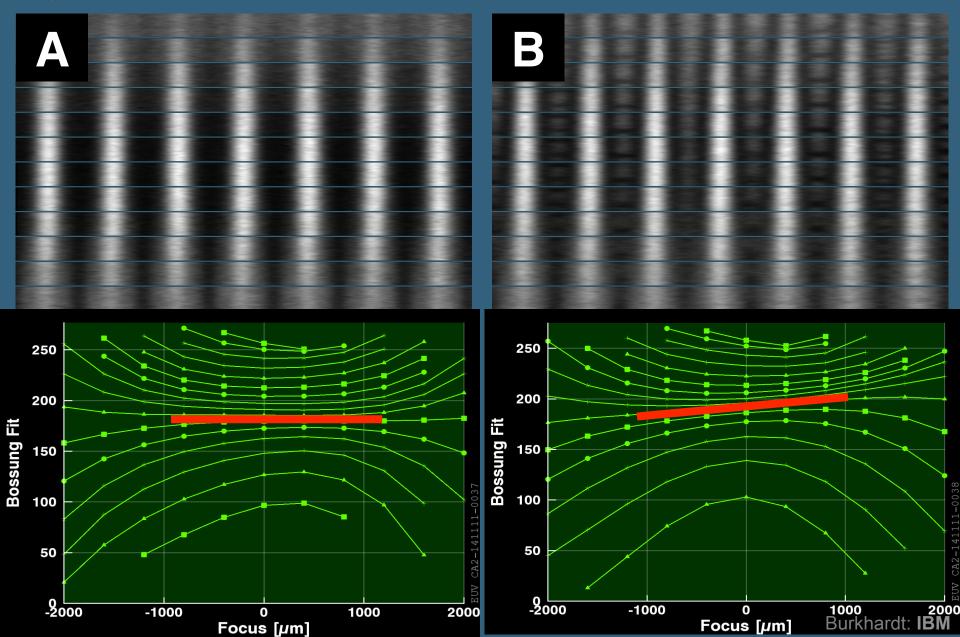
## SHARP STUDIES MLS & TELECENTRICITY



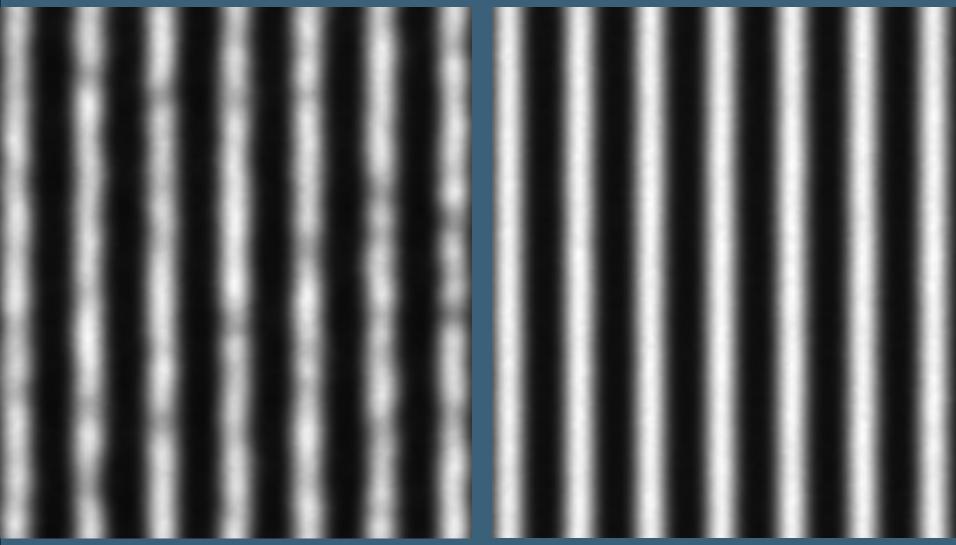
**20 (80) nm CD**, 0.35 4xNA

Wood, Mangat: GlobalFoundries

# SHARP SEES SRAF PHASE



# SHARP QUANTIFIES ROUGHNESS

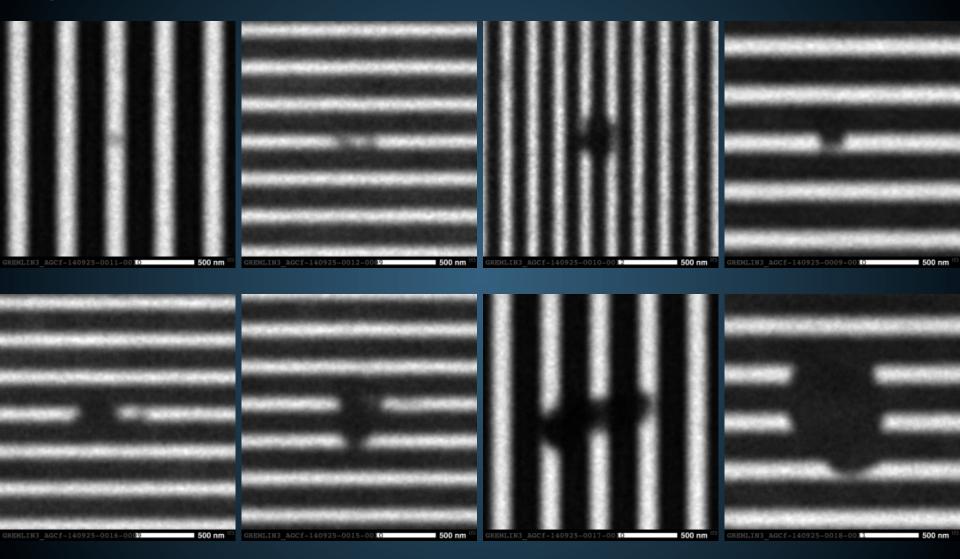


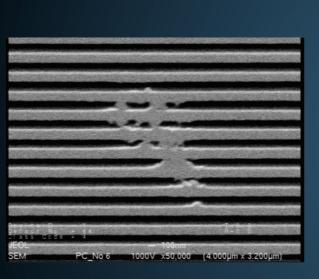
rough substrate

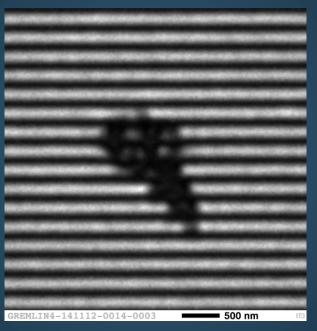
smooth substrate

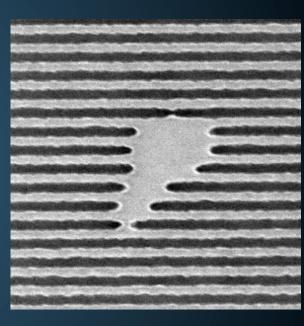
132-nm hp

### SHARP STUDIES DEFECTS





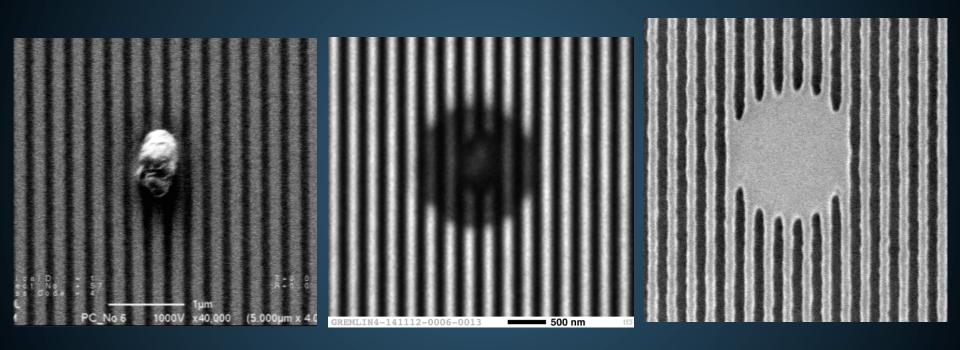




**Mask SEM** 

**SHARP EUV** 

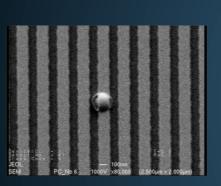
Wafer SEM

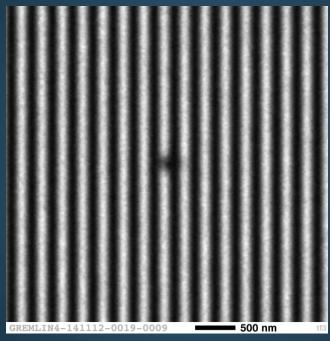


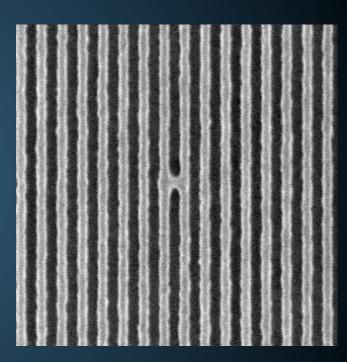
**Mask SEM** 

SHARP EUV

**Wafer SEM** 



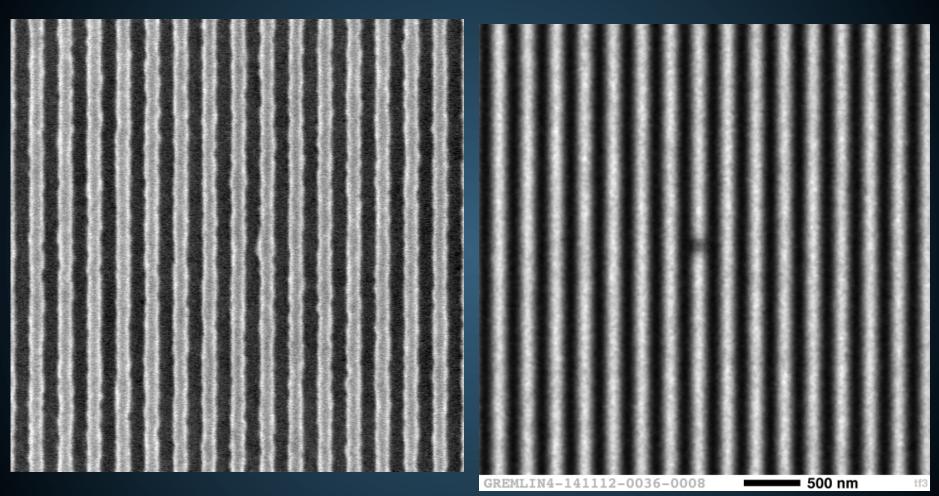




**Mask SEM** 

**SHARP EUV** 

**Wafer SEM** 



**Wafer SEM** 

**SHARP EUV** 

#### SHARP OTHERS

#### Resolution

4xNA: 0.33

4xNA: 0.42, 0.50, 0.625 4/8xNA: anamorphic

Illuminator

pixellated *FlexRay* sources

customize for SMO

grayscale pixels

coherent mode,  $\sigma \leq 0.05$ azimuthal ±25° cross-smile

**Mask Architecture** 

use new mask materials





#### SHARP OTHERS

#### Wavefront

diffraction-limited

#### Phase imaging

through focus

Fourier ptychography

differential phase contrast

Lens Replacement

as necessary

Wavelength

13.5 nm 13.2-13.7 nm, tunable

